**LAB Part-1**

**Descriptive Use Case:** Online Shopping Portal

**Actor:** Customer/User.

**Goal:** Providing Online shopping portal for the customer to facilitate him/her to purchase things while sitting anywhere.

**Precondition:** System Should connect to the Internet for the online shopping.

**Trigger:** The customer decides to purchase things online.

**Scenario:**

1. The Customer browse/search the items he is looking for.
2. If item not found, User is sent to the search bar again.
3. If Item found, The customer selects the view button to view the item.
4. The user adds item to the shopping cart.
5. The user makes decision whether to add more items in the shopping cart or he or she done with shopping.
6. If the customer done with shopping, He proceeds to the chechout.

**Exceptions:**

1. The user cancel out the purchase process in middle of the process.
2. The searched item is not available in the store.